

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application.

LISTING OF CLAIMS:

1. (Canceled)
2. (Previously presented) The method according to claim 4, further comprising:
wherein the memory comprises a read-only memory (ROM).
3. (Previously presented) The method according to claim 4 wherein, for serially generating the Gold code sequence, the method further comprising:
adding the fixed integer value n and the count value i for each count value i of the plurality of count values.
4. (Currently amended) A method for use in generating one or more data sequences for spread spectrum communications, the method comprising:
serially generating a Gold code sequence by, for each count value i of a plurality of count values:
retrieving from memory a bit of a pseudorandom noise (PN) sequence corresponding to an $(i+n)$ th position in the PN sequence, where n is a fixed integer value;
retrieving from memory a bit of the PN sequence corresponding to an $(q \cdot i)$ th position in the PN sequence, where q is a fixed integer value;

adding the bit_d corresponding to the (i+n)th position with the bit corresponding to the (q*•*i)th position; and

wherein, for serially generating the Gold code sequence, the method further comprises[[[:]] multiplying q and the count value i for each count value i of the plurality of count values.

5. (Currently amended) A method for use in generating one or more data sequences for spread spectrum communications, the method comprising:

serially generating a Gold code sequence by, for each count value i of a plurality of count values:

retrieving from memory a bit of a pseudorandom noise (PN) sequence corresponding to an (i+n)th position in the PN sequence, where n is a fixed integer value;

retrieving from memory a bit of the PN sequence corresponding to an (q*•*i)th position in the PN sequence, where q₁ is a fixed integer value;

adding the bit_d corresponding to the (i+n)th position with the bit corresponding to the (q*•*i)th position; and

wherein retrieving from memory a bit of the PN sequence corresponding to the (i+n)th position comprises applying an (i+n) value to the address inputs of the memory; and

wherein retrieving from memory a bit of the PN sequence corresponding to the (q*•*i)th position comprises applying an (q*•*i) value to the address inputs of the memory.

6. (Currently amended) A method for use in generating one or more data sequences for spread spectrum communications, the method comprising:

serially generating a Gold code sequence by, for each count value i of a plurality of count values:

retrieving from memory a bit of a pseudorandom noise (PN) sequence corresponding to an (i+n)th position in the PN sequence, where n is a fixed integer value;

retrieving from memory a bit of the PN sequence corresponding to an $(q \cdot i)$ th position in the PN sequence, where q is a fixed integer value;

adding the bit corresponding to the $(i+n)$ th position with the bit corresponding to the $(q \cdot i)$ th position; and

wherein the Gold code sequence is a first Gold code sequence, the method further comprising serially generating a second Gold code sequence by, for each count value i of the plurality of count values;

retrieving from memory a bit of the PN sequence corresponding to the $(i+n+m)$ th position in the PN sequence, where " m " is a fixed integer value;

retrieving from memory a bit of the PN sequence corresponding to the $(q \cdot i + q \cdot m)$ th position in the PN sequence; and

adding the bit corresponding to the $(i+n+m)$ th position with the bit corresponding to the $(q \cdot i + q \cdot m)$ th position.

7. (Cancelled)

8. (Cancelled)

9. (Previously presented) In a dual mode Code Division Multiple Access (CDMA), a method for generating an n th Gold code from a pseudorandom noise (PN) sequence stored sequentially in a memory as $x(0)$, $x(1)$, ..., the method comprising the steps of:

accessing the memory sequentially starting from location n in order to generate the sequence $x(i+n)$, where n is a fixed integer value;

accessing the memory non-sequentially starting from a first location (k) and then accessing each q th location in order to generate the sequence $x(q \cdot i + k)$ where q is a fixed integer value; and

adding on a bit-by-bit basis the resulting two retrieved sequences $x(i+n)$ and $x(q \cdot i + k)$.

10. (Currently amended) A method of generating a complex Gold Code sequence, $Z_{2n}(i)$, ~~applicable to the Universal Mobile Telephone Service (UMTS) standard,~~ where, x is a PN sequence stored sequentially as $x(0), x(1), \dots$ in a memory, the PN sequence having a length equal to $2M-1$, the method comprising the steps of:

accessing from the memory in sequences of $x(i+n+m), x(q \cdot i + q \cdot m), x(i+n)$ and $x(q \cdot i)$;

and

performing the equation:

$$Z_{2n}(i) = x(i+n) + x(q \cdot i) + j[x(i+n+m) + x(q \cdot i + q \cdot m)]$$

where, $[[\cdot]]n[[\cdot]]$ and $[[\cdot]]q[[\cdot]]$ are fixed integer values to produce the complex Gold Code sequence, and $[[\cdot]]M[[\cdot]]$, $[[\cdot]]n[[\cdot]]$ and $[[\cdot]]i[[\cdot]]$ are integer values.

11. (Currently amended) A data sequence generator for serially generating one or more data sequences, the data sequence generator comprising:

a memory;

data stored in said memory;

the data comprising a pseudo-random noise (PN) sequence;

a counting device;

a first adder, including:

a first input coupled to an output of the counting device;

a second input which receives a value n , wherein n is an integer value;

a multiplier, including:

a first input coupled to the output of the counting device;

a second input which receives a value q , wherein q is an integer value;

a first multiplexer, including:

- a first input coupled to an output of the first adder;
- a second input coupled to an output of the multiplier; and
- an output for coupling to memory address inputs of the memory.

12. (Currently amended) The data sequence generator according to claim 11, ~~further comprising:~~ wherein the memory comprises ~~ing~~ a read-only memory (ROM).

13. (Original) The data sequence generator according to claim 11, further comprising:

- an output of the memory to provide serially-generated PN sequences responsive to the counting device.

14. (Original) The data sequence generator according to claim 11, further comprising:

- a first latch having an input coupled to an output of the memory;
- a second latch having an input coupled to the output of the memory;
- a second adder, including:
 - a first input coupled to an output of the first latch;
 - a second input coupled to an output of the second latch; and
 - an output to provide a serially-generated Gold code sequence.

15. (Previously presented) The data sequence generator according to claim 11, further comprising:

- a second multiplexer, including:
 - a first input coupled to the output of the first multiplexer;
 - a second input coupled to the output of the counting device; and
- an output coupled to an address input of the memory.

16. (Previously presented) The data sequence generator according to claim 11, further comprising:

- a first latch having an input coupled to an output of the memory;
- a second latch having an input coupled to the output of the memory;
- a second adder, including:

- a first input coupled to an output of the first latch;
- a second input coupled to an output of the second latch;
- an output to provide a serially-generated Gold code sequence;

a second multiplexer, including:

- a first input coupled to the output of the second adder;
- a second input coupled to the output of the memory; and
- an output to provide, in a time-multiplexed fashion the serially-generated PN sequence and the serially-generated Gold code sequence.

17. (Previously presented) The data sequence generator according to claim 11, further comprising:

a second multiplexer, including:

- a first input coupled to the output of the first multiplexer;
- a second input coupled to the output of the counting device;
- an output coupled to an address input of the memory;

- a first latch having an input coupled to an output of the memory;
- a second latch having an input coupled to the output of the memory;
- a second adder, including:

- a first input coupled to an output of the first latch;
- a second input coupled to an output of the second latch;
- an output to provide a serially-generated Gold code sequence;

a third multiplexer, including:

- a first input coupled to the output of the second adder;

a second input coupled to the output of the memory; and
an output to provide, in a time-multiplexed fashion, a serially-generated PN sequence and a serially-generated Gold code sequence.

18. (Currently amended) A data sequence generator, comprising:
a read-only memory (ROM) storing a pseudo-random noise (PN) sequence;
a counter;
a first adder, including:
 a first input coupled to the output of the counter;
 a second input which receives a value n, wherein n is an integer;
a multiplier, including:
 a first input coupled to the output of the counter;
 a second input which receives a value q, wherein q is an integer;
a first multiplexer, including:
 a first input coupled to an output of the first adder;
 a second input coupled to an output of the multiplier;
a second multiplexer, including:
 a first input coupled to an output of the first multiplexer;
 a second input coupled to the output of the counter; and
 an output of the second multiplexer coupled to an address input of the ROM.

19. (Original) The data sequence generator according to claim 18, further comprising:
a first latch coupled to an output of the ROM;
a second latch coupled to the output of the ROM;
a second adder, including:
 a first input coupled to an output of the first latch;
 a second input coupled to an output of the second latch; and
 an output to provide a Gold Code sequence.

20. (Original) The data sequence generator according to claim 18, further comprising:

- a first latch coupled to an output of the ROM;
- a second latch coupled to the output of the ROM;
- a second adder, including:
 - a first input coupled to an output of the first latch;
 - a second input coupled to an output of the second latch;
- a third multiplexer, including:
 - a first input coupled to the output of the ROM;
 - a second input coupled to an output of the second adder; and
 - an output to selectively provide the PN sequence and a Gold Code sequence.

21. (Previously presented) The data sequence generator according to claim 20, wherein the ROM comprises a first ROM and a second ROM and the output of the second multiplexer is coupled to memory address inputs of both the first and the second ROM;

a first PN sequence is stored in the first ROM and a second PN sequence is stored in the second ROM;

the first and second latches are coupled to the output of the first ROM; and

the first input of the third multiplexer is coupled to the output of the second ROM.

22. (Currently amended) A data sequence generator for use in direct sequence spread spectrum (DSSS) communications, comprising:

memory;

a pseudo-random noise (PN) sequence stored in the memory;

a counter for use in generating each count value i of a plurality of count values;

an output of the memory to provide, for each count value i received at memory address inputs, a bit of the PN sequence corresponding to the (i) th position in the PN sequence, where n is a fixed integer value;

an output of the memory to provide, for each $(i+n)$ value received at the memory address inputs, a bit of the PN sequence corresponding to the $(i+n)$ th position in the PN sequence, where q is a fixed integer value;

an output of the memory to provide, for each $(q+i)$ value received at the memory address inputs, a bit of the PN sequence corresponding to the $(q+i)$ th position in the PN sequence; and

an adder to provide a sum of the bit corresponding to the $(i+n)$ th position and the bit corresponding to the $(q+i)$ th position, to thereby provide a Gold code sequence.